# High Time Baby 

By Fabian Müller<br>Music High Time - Nickelback<br>Level Intermediate<br>Description 64 Counts, 2 Walls, 1 Restart

Sect 1 KICK, FLICK, KICK, FLICK, STOMP UP, KICK BALL STOMP UP
1-2 Kick R forward - Jump on R and flick L
3-4 Kick L forward - Jump on L and flick R
5-6 Stomp up R next to L-Kick R forward
7-8 Step on R next to L-Stomp up L next to R
Sect 2 KICK, FLICK, KICK, FLICK, STOMP UP, KICK BALL STOMP UP


1-2 Kick L forward - Jump on L and flick R
3-4 Kick forward $R$ - Jump on $R$ and flick $L$
5-6 Stomp up $L$ next to $R$ - Kick $L$ forward
7-8 Step on $L$ next to $R$ - Stomp up $R$ next to $L$
Restart in $8^{\text {th }}$ wall
Sect 3 GRAPEVINE, SCUFF, $1 / 4$ GRAPEVINE TURN, SCUFF
1-2 Side step $R$ - Cross $L$ behind $R$
3-4 Side step $R$ - Scuff $L$ next to $R$
5-6 Side step $L$ - Cross $R$ behind $L$
7-8 $\quad 1 / 4$ Turn left and step forward L - Scuff R next to $L$
Sect 4 JUMPING JAZZ BOX, HITCH, STOMP UP, STOMP, SCUFF
1-2 Cross $R$ in front of $L$ - Kick forward $R$
3-4 Kick forward $L$ - Cross $L$ in front of $R$
5-6 Jump on R and hitch L-Stomp up L next to R
7-8 Stomp L forward - Scuff R next to L
Sect 5 LOCK STEP, SCUFF, LOCK STEP, SCUFF
1-2 Step forward $R$ - Lock $L$ behind $R$
3-4 Step forward $R$ - Scuff $L$ next to $R$
5-6 Step forward $L$ - Lock $R$ behind $L$
7-8 Step forward L - Scuff R next to L
Sect 6 ROCK, RECOVER, $1 ⁄ 2$ TURN, HOLD, FULL TURN, STEP, HOLD
1-2 Rock step forward R - Recover L
3-4 $1 / 2$ Turn right and step forward $R$ - Hold
5-6 $\quad 1 / 2$ Turn right and step back $L-1 / 2$ Turn right and step forward $R$
7-8 Step forward L-Hold
Sect 7 ROCK, RECOVER, $1 / 4 / 4$ TURN, HOLD, CROSS ROCK, RECOVER, SIDE STEP, HOLD
1-2 Rock step forward $R$ - Recover $L$
3-4 $\quad 1 / 4$ Turn right and step side $R$ - Hold
5-6 Cross rock step $L$ in front of $R$ - Recover $R$
7-8 Side Step L-Hold
Sect 8 JUMPING BACK ROCK, RECOVER, STOMP UP, JUMPING BACK ROCK, RECOVER, 2X STOMP UP, HOLD
1-2 Jumping diagonal back rock $R$ to right - Recover $L$
3-4 Stomp up $R$ next to $L$ - Jumping diagonal back rock $R$ to right
5-6 Recover R - Stomp up R next to L
7-8 Stomp up R next to L-Hold

